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# An Experimental Approach for Estimating Cyber Risk: a Proposal Building upon Cyber Ranges and Capture the Flags

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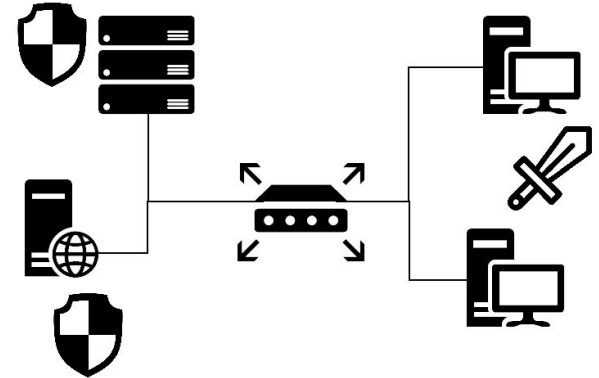
IEEE EuroS&P CACOE'20

# Why we need an experiment to estimate the risk

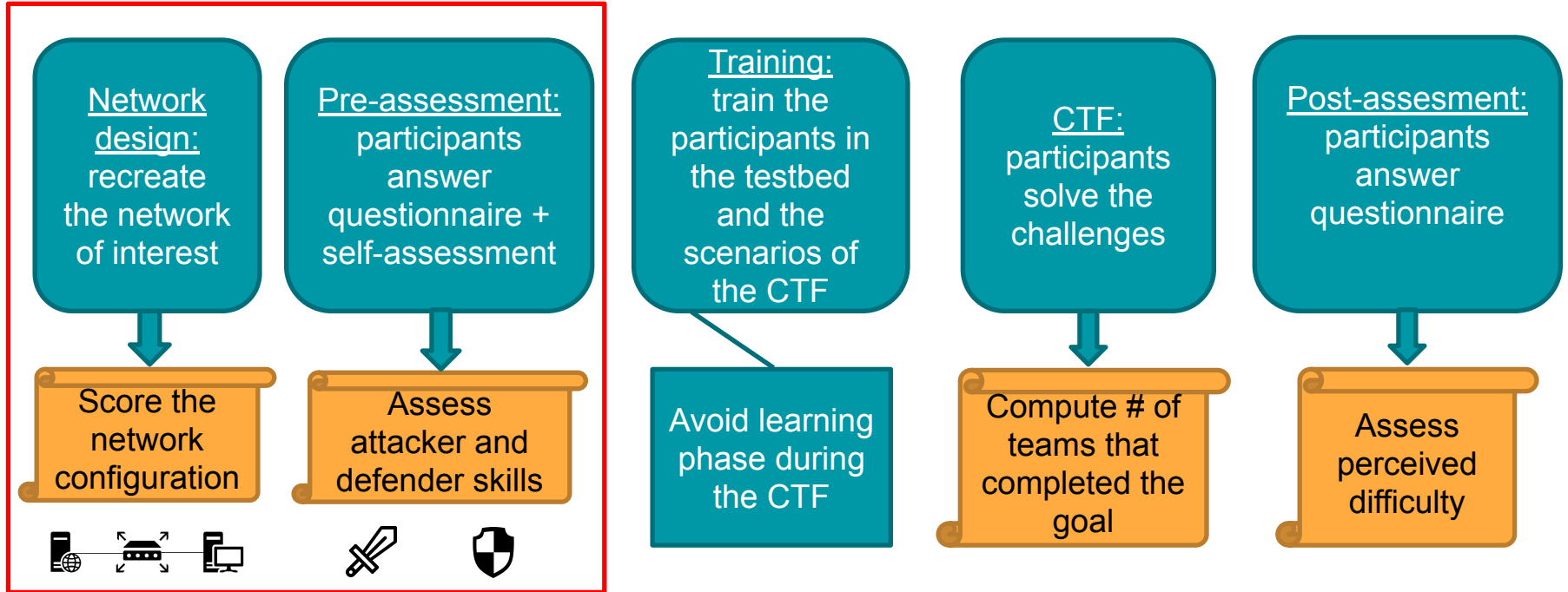
- Qualitative risk assessment is widely used in cyber-security
  - E.g. NIST risk matrices
- But it is expert dependent → causes wrong risk prioritization
- Risk = Impact × Pr(Attack) ×  $P(\text{Compr}|\text{Attack})$
- $P(\text{Compr}|\text{Attack})$  cannot be computed using security data exhaust → data must be generated with an experiment

# Estimate $P(\text{Compr}|\text{Attack})$ using Capture the Flags

- Capture the flags  $\rightarrow$  information security competitions where participants exploit and patch security vulnerabilities
- $P(\text{Compr}|\text{Attack}) = \frac{\text{\# teams completed the goal}}{\text{\# of teams in the CTF}}$
- Several factors influence this probability:
  - Attacker skills 
  - Defender skills 
  - Network configuration 



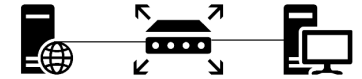
# Experiment timeline



# How to design the network?

- Recreate the network we want to assess in a virtual environment
- Design decision (Control vs Realism):
  - More control: only one vulnerability is present, less machines in the network,...
  - More realism: multiple vulnerabilities are present, more machines in the network,...
- Available platforms to virtualize networks:
  - DETERLab, PlanetLab, GENI,...
- Containers-based frameworks can simplify the set-up
  - Labtainers, TestRex,...

# Scoring the network configuration



- How can we assign a score to each vulnerable network configuration?
- Existing security metrics are based on:
  - Attack graphs and network diversity -> precise but too complex for a fast assessment
  - **CVSS -> approximate but easy to compute for further statistical analysis**
    - **Open framework for communicating the characteristics and severity of software vulnerabilities**
    - **Used in the industry (e.g. Payment Card) and by federal governments**
      - **E.g. PCI-DSS compliant organizations must not have vulnerabilities with CVSS score  $\geq 4.0$**

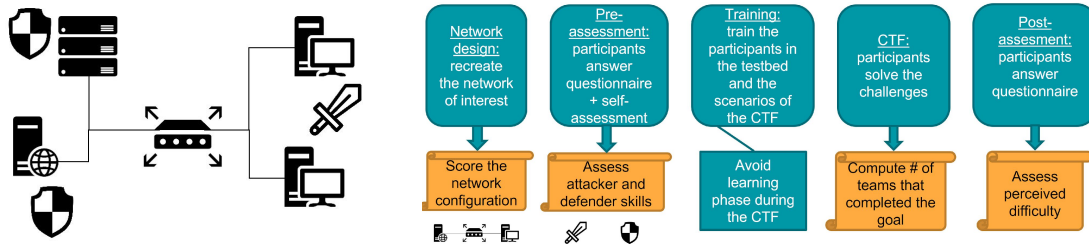
# Scoring the red and the blue team



- How can we measure the skills of the red and blue teams?
  - SANS questionnaire or war games -> precise but take too much time 🕒
  - Self-assessment or security certifications -> fast but unreliable 📈?
  - **Self-assessment validated with some SANS-style questions -> trade-off between 🕒 and 📈?**
- Impact of the blue team:
  - Jeopardy CTF: the system is automatically managed by experimenter's scripts ☐ no impact
  - Attack-Defense CTF: defender will change the network configuration -> compare the results of the CTF with and without the blue team

# Conclusion and Future Works

- We propose a methodology to experimentally estimate risks using Capture the Flags



- Future works:
  - How to reduce the impact of the human factors?
    - E.g. Darpa Cyber Grand Challenge
  - How to estimate long-term attacks carried by APTs?
  - How to know if the red teams are representative of the criminal population?